



Language:

Dutch:



French:



English:



Contact:

0496 36 20 74

hello@jaimyvanaken.be

www.jaimyvanaken.be

Hulsbeekstraat, 97

3450, Geetbets

Skills:

3D skills:



Graphic skills:



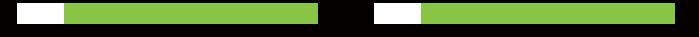
Interactive skills:



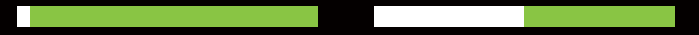
Illustration skills:



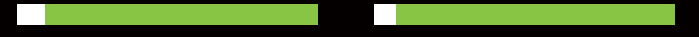
Cinema 4D:



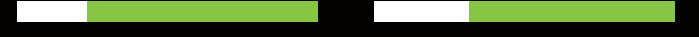
Premiere:



Illustrator:



Animate:



Dreamweaver:



Indesign:



Photoshop:



After Effects:



Story:

Jaimy is an 3D-Motion Artist, Interactive Designer, and an old school gamer currently based in Geetbets, Belgium. Most of his work focuses on Animations, Web-design and UI/UX.

When not buried under a veritable mountain of gaming pleasure, he likes to linger around his workplace and make some amazing shit, marvel at the wonders of the internet, and ponder on his twenty-two years of existence.

Details:

Date of birth: 26 October 1995
Place of birth: Sint-Truiden
Nationality: Belgium
Gender: Male

Experience:

Woestijnvis NV, Vilvoorde
Graphic Designer
2017-2018

Handelsgids NV, Diest
DTP-Operator
2012-2017

Exhibitions:

EXIT, C-mine Genk
Project "Alice"
23 Juni 2017

BROL, Centre of Genk
One poster everyday
8 December 2017

Education:

PXL-MAD, Hasselt
Bachelor & Master
Interactive Design
2013-2018

THHI, Tessenderlo
Second Grade Graphic Media &
Third Grade Multimedia
2009-2013

Sint Martinus, Herk-de-Stad
First Grade industrial Sciences
2007-2009

Voluntary Work:

MOSTerd, Hasselt
Animations Pancarte
2017 & 2018

The School, Hasselt
Coordinator
Internet Festival
2017

Who:How, Hasselt
Speaker "The Wrong"
2016

Arts Night, Hasselt
Moderator Jugaad
2016

